



INFORMATION FOR
NATIONAL SCOUT
ORGANIZATIONS

CONTINGENT PROGRAM
**World Scout Jamboree
2019**

www.2019wsj.org/contingent-program/



What is a Jamboree Contingent Program?

A Jamboree Contingent program is planned and delivered by National Scout Organization Contingents at the Jamboree. Contingent Program opportunities are available in Centro Mondial – Living in the 21st Century and the Global Development Village. The Jamboree Contingent Program helps the Jamboree include diverse activities so that participants have a rich and varied experience.

Program Design and Framework

Our theme, “Unlock a New World”, invites you to unlock new adventures, new cultures, and new friendships. The 24th World Scout Jamboree program is built around a unifying framework of four concepts: **Adventure & Experiences, Creating a Better World, Personal Goals, and Special Interest & Likes**, that allow Scouts unique experiences. In addition, the program is guided by five elements, **Adventure, Friendship, Leadership, Service, and Sustainability**.

Contingent Program Areas

Centro Mondial – Living in the 21st Century

Through Living in the 21st Century, Scouts will learn about five topics critical to global citizenship: food, transportation, workplace automation, media/communications, and exploration. They will examine these topics through the lenses of jobs, hobbies, STEM (science, technology, engineering, and math), conservation, sustainability, ethics, and inclusion, providing a multi-faceted perspective. Through looking at old topics in new ways and experiencing each topic’s near-future, Scouts will Unlock a New World and prepare themselves to live and lead in the 21st century.

[Topic ideas]

Food – nutrition, fishing, farming, cooking techniques

Transportation – autonomous vehicles, engine technology, vehicle innovations, infrastructure design

Workplace automation – drones, robots, artificial intelligence

Media/communications – social media, advertising/marketing, critical thinking and evaluation, communicating with a global reach, amateur radio

Exploration - astronomy, space exploration, orienteering, geocaching, caving, underwater exploration, mining/minerals

Global Development Village

The Global Development Village (GDV) is an interactive space within the Jamboree designed to raise awareness about global issues, build capacities among young people, and create a strong commitment for Creating a Better World. This 24th World Scout Jamboree, the GDV will focus on offering exciting learning opportunities related to the 17 Sustainable Development Goals (SDGs).

The Global Development Village is a real village with simulated campfires, a social marketplace, and countless interactive workshops. International Organizations, National Scout Organizations and participants will be able to showcase short-films about global issues, engage in passionate discussions about changing the world, experience thought-provoking exhibitions, and generate a constructive dialogue across generations. In general, the GDV will be a place full of life, hope, and tools to Create a Better World.

Educational objectives

The educational objectives of the Global Development Village are:

- Young people have access to scout learning opportunities aligned to UNESCO's learning objectives on Education for Sustainable Development.
- Young people have the key competencies for sustainability needed to understand the relevance of the SDGs, identify those related to their local context, and reflect on ways to act locally.
- Young people know about the work done by National and International Organizations, National Scout Organizations, and Social Leaders to tackle global issues, as well as how they can join or support their efforts.

The five main topics of the Global Development Village at the 24th World Scout Jamboree are aligned to the five key areas of the 2030 Sustainable Development Agenda. These topics act only as an emphasis for discussing any of the 17 SDGs, and the learning objectives will be those outlined by UNESCO's learning objectives on Education for Sustainable Development. The GDV Team will be ready to assist partner organizations in their quest to develop exciting scout learning opportunities for young people.

The topics are:

1. People
2. Planet
3. Prosperity
4. Peace
5. Partnership (Youth)

The subtopics for all topics are the Sustainable Development Goals:

- SDG 1: No Poverty
- SDG 2: Zero Hunger
- SDG 3: Good Health and Well-Being
- SDG 4: Quality Education
- SDG 5: Gender Equality
- SDG 6: Clean Water and Sanitation
- SDG 7: Affordable and Clean Energy
- SDG 8: Decent Work and Economic Growth
- SDG 9: Industry, Innovation and Infrastructure
- SDG 10: Reduced Inequalities
- SDG 11: Sustainable Cities and Communities
- SDG 12: Responsible Consumption and Production
- SDG 13: Climate Action
- SDG 14: Life Below Water
- SDG 15: Life on Land
- SDG 16: Peace, Justice and Strong Institutions
- SDG 17: Partnerships for the Goals

The reference document for the learning objectives of each of the SDGs is the following:

UNESCO. Education for Sustainable Development – Learning Objectives. 2017. <http://unesdoc.unesco.org/images/0024/002474/247444e.pdf>

Other helpful resources include:
<http://worldslargestlesson.globalgoals.org/>

Activity Style

Interactive activities and exhibits

Interactive activities and exhibits are combinations of materials and displays, run by National Scout Organization facilitators, that allow Scouts to learn and engage with a given topic, ideally hands-on. Scouts can engage individually, as patrols, or as a troop.

Campfire Dialogues

Campfires are dialogues for groups of young people, run by National Scout Organizations facilitators. The purpose of the campfire dialogues is to raise awareness and develop the cognitive and socio-emotional learning objectives associated with the goal discussed.

Workshops

Workshops are interactive educational activities for groups of young people, run by National Scout Organizations on a specific topic. The purpose of the workshops is to develop the skills and behavioral learning objectives associated with the goal discussed.

Workshops need to provide young people with specific competencies or skills that allow them to act in their communities. The workshops should combine the elements of the Scout Method with other pedagogical approaches related to learning by doing.

Interactive talks

Interactive talks are 20-minute presentations about a success story related to youth. The purpose of the interactive talks is to raise awareness about a specific topic through storytelling and to invite young people to act at a local level.

Special Events

Special events take place after the workshops, and are aimed at promoting casual dialogues, exhibitions, screenings, debates, and activities that allow participants to meet and create solidarity around one common vision: Creating a Better World.

Jamboree Schedule

Program is scheduled to run each day 8:00 AM (08:00) to 5:00 PM (17:00). Exceptions are Scouts Own Service day, 10:00 AM (10:00) to 5:00 PM (17:00), and the day prior to departure, 8:00 AM (08:00) to 3:00 PM (15:00). While Jamboree Contingent Program is expected to operate when program is running, one-time presentation/activities may be considered.

Logistics

The 24th WSJ will provide the activity location, tent, table/chairs, and access to power if requested. All cost associated with preparation should be covered by the contingent. Financial support, in the form of a rebate after

jamboree, may be available to contingents who successfully operate a Jamboree Contingent Program. Additional details on the rebate will be available prior to the application deadline. If selected, NSO should plan to provide IST to operate the program.

Timeline

April 2018	Draft Jamboree Contingent Program Guide released
May 2018	Interest form available at www.2019wsj.org/hoc
July 2018	Updated Jamboree Contingent Program Guide released
August 2018	Application and Planning Sheet available
November 2018	Deadline for Application and Planning Sheet
December 2018	Confirmation of program selection
April 2019	Final Jamboree Program Plan, including Jamboree Contingent Program, released at HOC meeting

Additional Program Opportunities

Connected Experience

The Connected Experience area is tasked with bridging cultures, geography, economics, language and other barriers to unite all Scouts to *Unlock a New World*. NSO contingents could be engaged to provide content for programs like daily live broadcast and social media, leadership, TEDx talks, and/or Cultural Celebration Day.

Stadium Events

On evenings where there is not a Stadium Show, the action comes to the Base Camps for a spectacular, high-energy experience, that is one-part concert/one-part dance-party, with enough energy, diversity, and fun to rival any single other Jamboree event. Youth from all National Scout Organizations are invited to be a part of these new, festival-like events.

World Point

World Point will be hub of excitement and activity during the 24th World Scout Jamboree and home to the World Scout Center, receptions, and entertainment.

Additional details on these programs will be provided in separate documents.

Questions

Contact marketing@2019wsj.org

To submit a contingent program please visit
<https://www.2019wsj.org/contingent-program/>